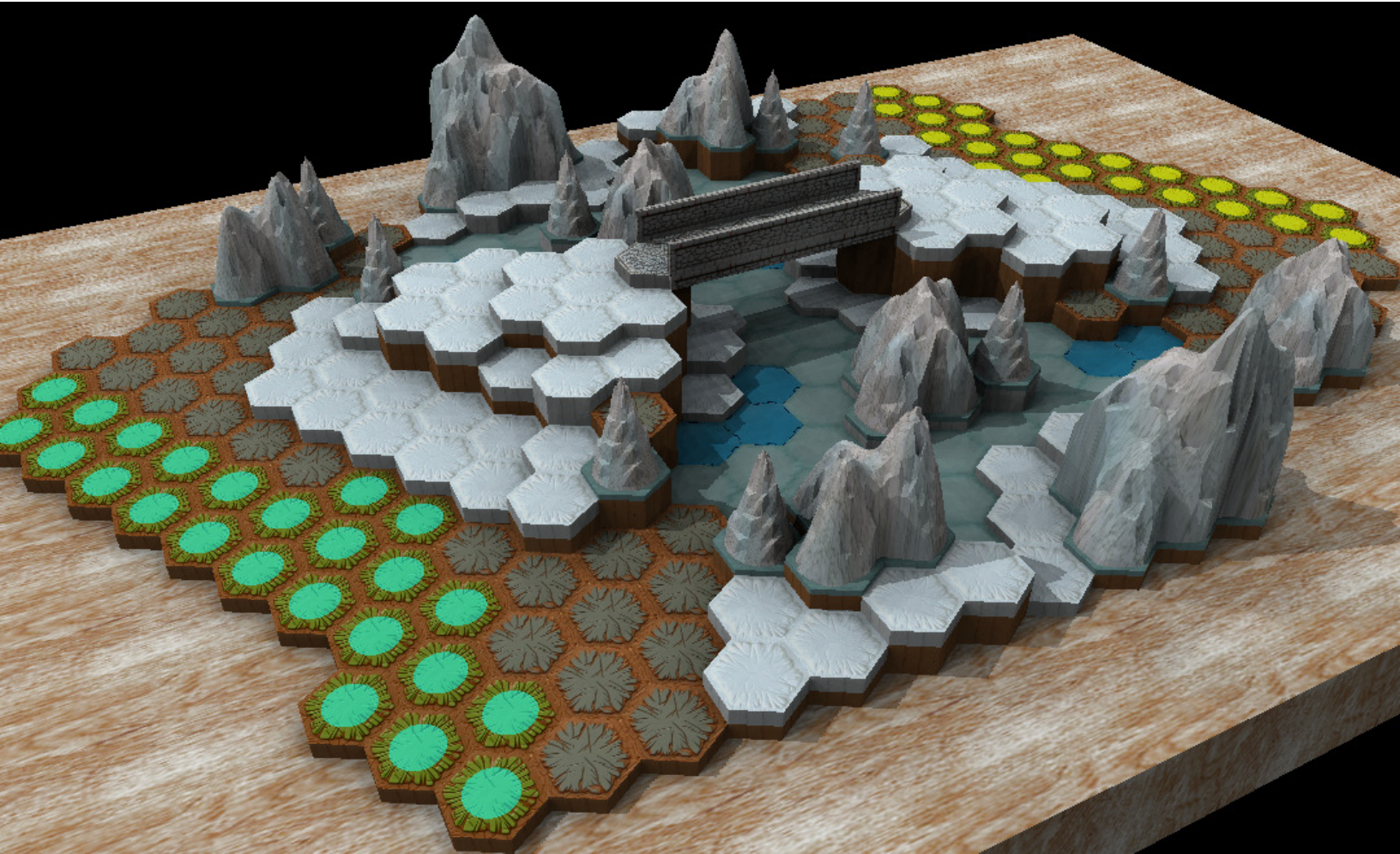
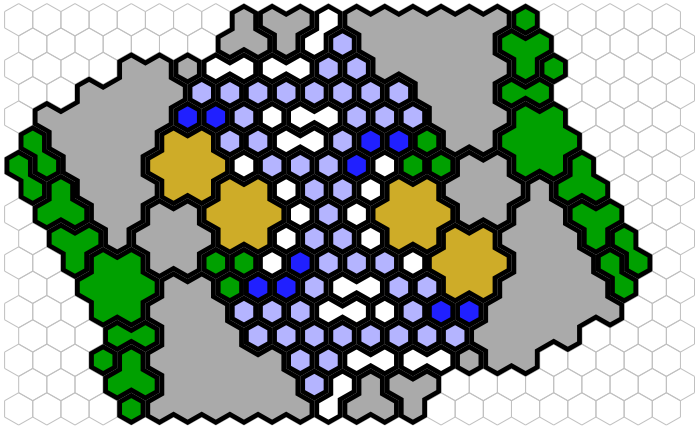


# Myrlins Crossing

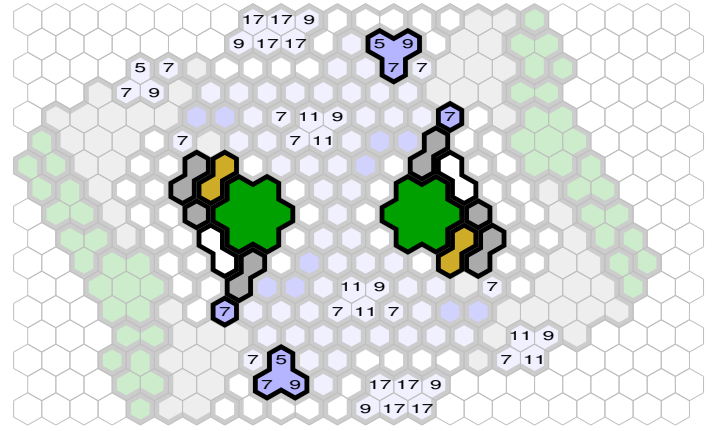


Author : nyys

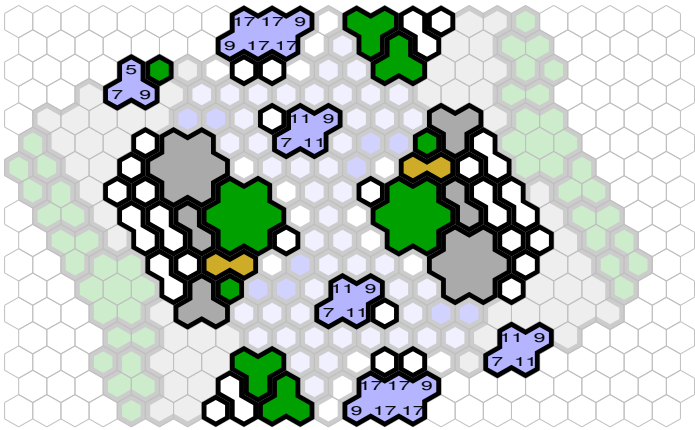
Level : 1



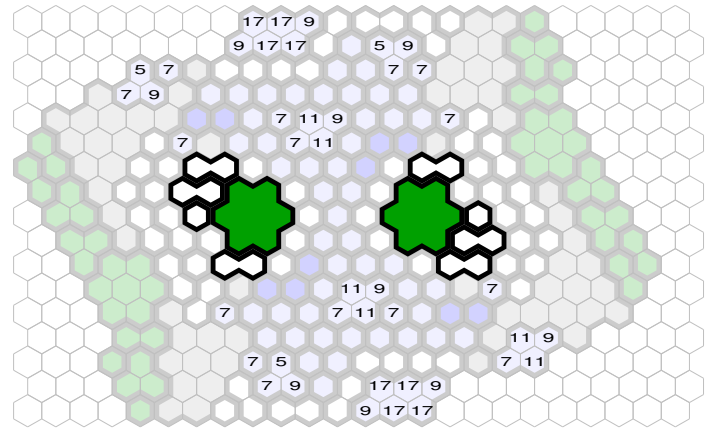
Level : 4



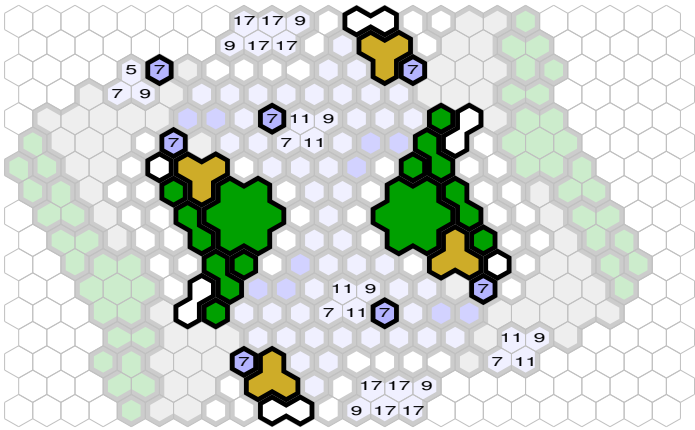
Level : 2



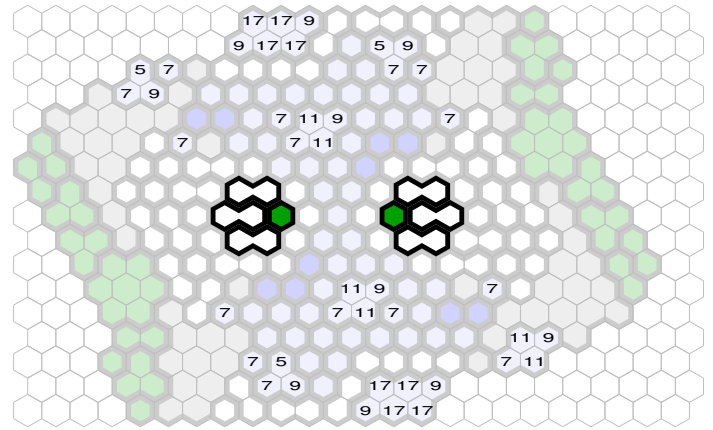
Level : 5



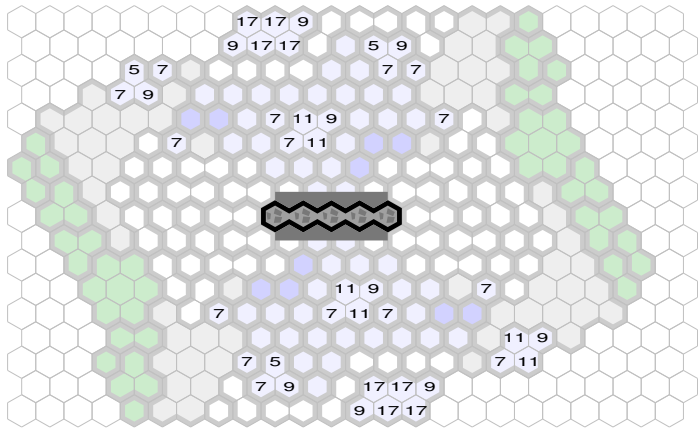
Level : 3



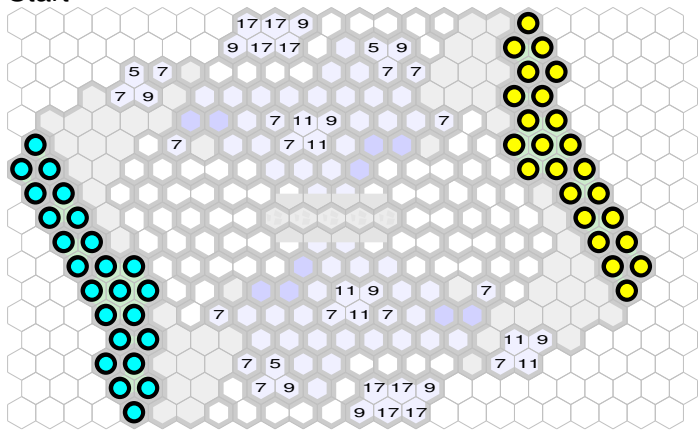
Level : 6



Level : 7



Start



2 RotV, 1 RttFF (bridge only), 3 TT

This maps plays with normal ice and heavy snow.

**Myrlins Crossing**, one of the most dangerous winter passes in Valhalla. There are three options when attempting to cross.

1) Come to your senses, go back, and wait til the spring thaw to make your journey.

2) The Mountain. Brave the mountain to access the bridge that allows you to forgo the ice that waits below. The climb is arduous at best, the deep snow and freezing temperatures quickly take your strength, most do not survive to make use of the relative ease the bridge provides.

3) The ice. The ice is much easier to traverse as you pass the massive glaciers that provide cover from the elements. The problem here is the mostly defenseless position you put yourself in, in the event of an attack.

As stated already, option one is your best bet, but if you must proceede, flip a coin and pray.